

JUNE 3 - 5, 2016

Tournament Rules:

No glass containers or alcohol allowed at the tournament.

In addition, GUM, SUNFLOWER SEEDS, or any SHELLED NUTS are strictly prohibited.

Ground stakes of any kind for canopies, hitting nets, etc...are not allowed.

No BBQs or cooking equipment of any kind are allowed.

Camping, RVs or overnight parking is not allowed.

No pets are allowed.

Check-in: Submission of a check, roster and proof team insurance constitutes 'check-in'. We have payment, insurance and rosters from all teams with the exception of a select few. THOSE teams which have not submitted rosters and or insurance must provide copies before their first warm-up. Teams without Rosters and insurance submitted will not be allowed to play. Rosters and insurance should be a standard item in a team binder.

Proof of age is required. The burden of proof lies with the manager if challenged by official protest. We recommend teams carry proof of age to all games.

Game Time: Game time is forfeit time. In rain situations, please do not leave the fields as the schedule may be adjusted without prior notice.

Ball to Blacktop on Fields 2 and 3:

Any batted ball to the blacktop (on the fly or on the ground) is a home run.

DO NOT have players run onto the blacktop with their cleats for safety reasons.

Tie Breaker Rule (Applies only to Sunday bracket play games and not pool play games): At the time limit of a tied game or at the end of 6 innings, the next inning and subsequent innings start with a runner (player due to be last at bat in the inning) at 2nd base.

Championship Play: Seeding criteria, and if necessary the tournament winner shall be based upon (in order): a.) Points Per Game (Win = 2 points, Tie = 1 point, Loss = 0 points, Forfeit = -1 point) b.) Head-to-Head Play c.) Fewest Runs Allowed Per Game d.) Most Runs Scored Per Game e.) Flip of a coin. Games will only count if complete.

Championship Game will be 6 innings, no time limit.

Home Team: Teams listed first on the schedule for each game will occupy the 3rd base dugout (unless occupied by the opponent, having just completed a game on the same field). Home team will be determined by a coin toss prior to the start of each game for pool play. Higher seed is home for elimination play.

Line-up: Each manager must submit a line-up card to the Umpire and opposing team 15 minutes prior to the start of the game. Line-up card will include player's last name and uniform number.

Players: A team consists of 10 players on the field. A team may not start with fewer than 9 players. Full catchers equipment to be worn (helmet, mask, shin guards, chest protector) by catcher. All batters, on deck batters and runners must wear helmets while on the field. All players must wear their official team uniforms with their shirts tucked in. Wearing of jewelry is prohibited unless it is religious or medical and then it must be taped down for safety. Metal spikes are prohibited.

Scorebook: The designated home team will be responsible for keeping the official scorebook for the Game and for reporting the scores at the main desk.

Protests: All protests must be lodged at the time of the incident. All protests will be decided as soon as possible by the Tournament Director. Tournament Director's decision is final.

Sportsmanship: Coaches are responsible for their players and parents conduct during a game. Any player, coach, or fan displaying unsportsmanlike behavior will subject themselves and/or their team to suspension from the game and/or forfeit of the game/tournament. Any parent or coach asked by the UIC or Tournament Director to leave the premises at any tournament venue must do so immediately.

Participation: You participate in this event at your own risk, and realize that the activities may have an element of hazard. You take full responsibility for your actions and physical condition. You agree to indemnify and hold harmless Millbrae Girls Softball Association (MGSA), their agents, the umpires, the Millbrae Department of Parks & Recreation and their employees, and the Millbrae School District and their employees from any liability, loss, or expense (including attorney fees, medical and ambulance costs).

The Fine Print: The Tournament Director reserves the right to adjust the rules, schedules, brackets, and field locations as needed to complete the tournament. Every attempt will be made to honor the game minimum – however, if a situation develops where a team forfeits or the weather does not cooperate the Tournament Director will make an attempt to reschedule games, shorten games, or cancel games in order to complete the tournament in a timely fashion. The tournament may be considered complete if 40% of games are played. In case of changes, the team manager is responsible for locating the tournament director and find out about the changes made. The official schedule is the board posted at the concession stand.



2016 8u Tournament Rules

General Rules: 1. All sanctioned 8U tournaments will be classified as "C".

2. All 8U teams are classified as "C".

3. 10" low compression softball.

4. These are the official rules for Nor Cal ASA sanctioned tournament. These rules cannot be modified.

Exception: Tournament Directors can remove the bunting rule at their discretion.

Time Limit: No new inning after 1 hour 15 minutes or 6 full innings.

Format: Pool Play to single elimination, Double Elimination or Round Robin.

Game Break: Each team should receive at least a 30 minute break between games, whenever possible.

Base Running: 1. Bases: 60 Feet maximum.

2. For the first 2 innings there will be a 4 runs per inning per team maximum. Starting with the 3rd inning you will be able to increase your lead by 4 runs per inning (if you are already tied or ahead) or go up by 4 if you are trailing.

3. No Stealing.

4. Lead off permitted on release.

5. **Overthrows:**

a. **On a throw to first base the following occurs.** No batter can advance to second base as a result of an errant throw to first base. All other Runners may only advance one base past the base they are going to on an errant throw to first base with liability of being put out if the ball stays in live ball territory.

b. **On a throw to any other base or position.** If on a throw to any other base an errant throw occurs all runners and batter/runner may advance one base past the base they are going to with liability of being put out.

c. The umpire will only award a base to the runners if the ball has been thrown out of play. No bases will be awarded on errant throws when the ball stays in play.

d. Runner and batter/runner may be put out if they advance beyond the base they are entitled to on the errant throw. At the end of play the umpire will return all runners to the base they are entitled to if

they have not been put out.

Fielding: 1. 10 players may be allowed on defense in the field at any one time, four of which are outfielders.

Outfielders must position themselves at least 10 feet behind the baseline.

2. No Infield Fly Rule.

3. Play stops when ball hit to outfield gets in the control of the pitcher, who is in the infield.

Batting: 1. Everyone bats and free defensive substitutions.

2. No dropped 3rd strike. Runners may not advance.

3. Bunting is allowed.

- **Exception:** No bunting off coach/pitch.

Pitching: 1. Pitching distance: Player and Coach 30 feet.

2. Players will pitch to opposing team. 2 inning limit for pitchers, plus 1 additional if the game goes more than 4 innings.

One pitch in an inning constitutes a complete inning.

3. No walks.

a. A coach/pitcher will enter the circle when 4 balls have been called by the umpire. Coach must pitch "legal" pitches from pitching rubber.

b. The coach/pitcher will resume the player/pitcher strike count and will throw no more than three (3) pitches with the umpire calling balls/strikes.

c. If the pitch is not put into play by the last pitch, the batter is out.

Exception: If the last pitch is a foul ball, pitching continues until the ball is hit and put in play or the batter is called out.

d. Batter will NOT be awarded a base on a Hit by Pitch from the coach/pitcher, but will by a player/pitcher.

4. If a batted ball hits the coach/pitcher the ball is dead and the batter is out. At no time shall the coach/pitcher obstruct play.

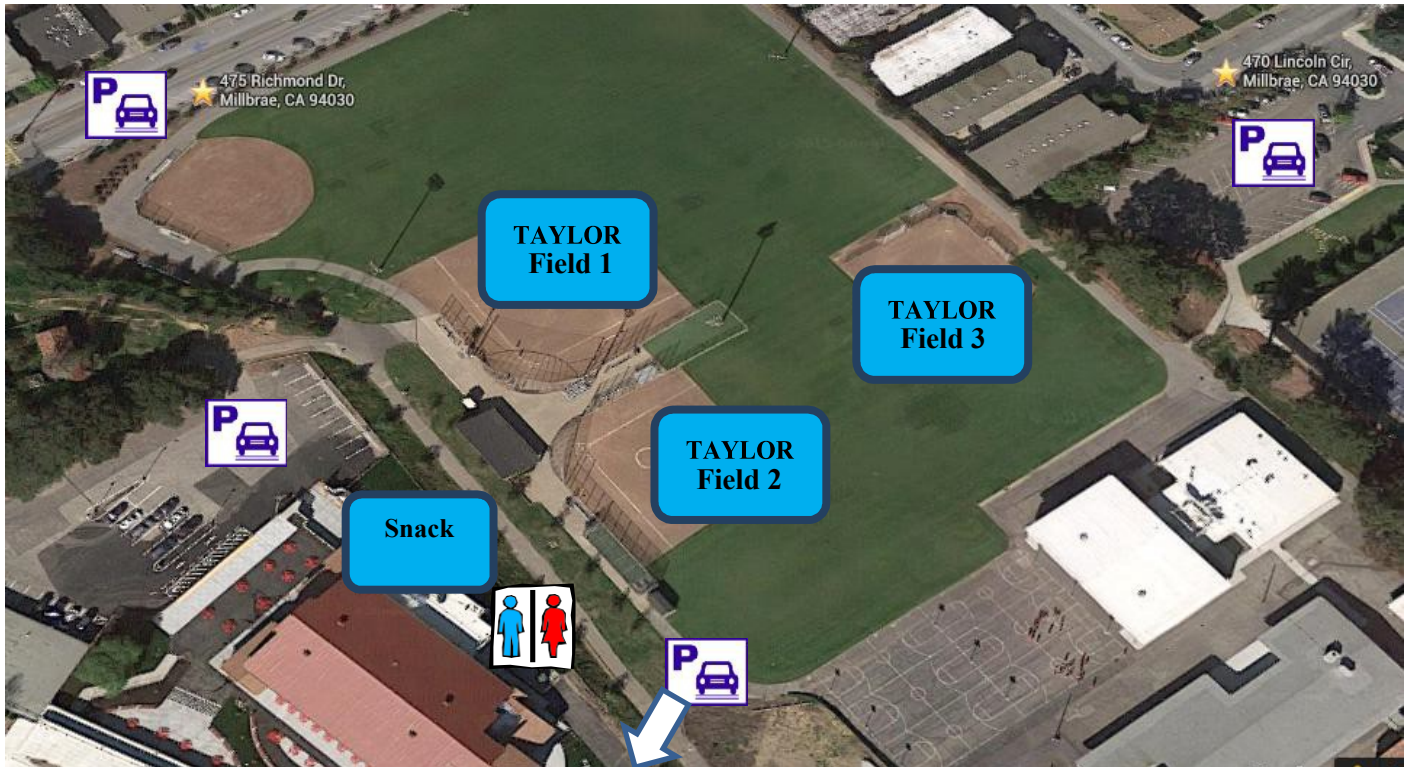
5. Player/Pitcher must have one foot in the circle at the time of coach/pitcher is pitching.

6. Coach/Pitcher must stay in the circle during play and **MAY NOT** provide Coaching assistance.

Taylor Park

475 Richmond Blvd (North Side), 850 Taylor Blvd (South Side) 470 Lincoln Circle (East Side)

Tournament Directors: Matt Lujan and Frank Schoening



TAYLOR PARK REMINDERS

- Additional parking is available at the Millbrae School District Office, located at 555 Richmond Drive and Taylor Middle School, located at 850 Taylor Boulevard (fields are behind the school)
- No alcohol on the property, including the parking lots (school property)
- No sunflower seeds or gum
- No dogs
- No ground stakes for nets/canopy